Snorkl & Screen Time



Not all screen time is the same.

Most screen time worries are about passive scrolling and watching. Time on Snorkl is short, teacher-directed, and spent talking, reasoning, and revising.

Why Snorkl time is different



Students Create, Not Consume

Every response is a student explaining their own thinking.



Feedback Closes The Loop

Students get instant feedback on their reasoning, then revise.



Every Student's Voice Is Heard

Not just the three hands that go up. Talking is the point.



Nothing To Scroll

No feed, ads, games, open browsing, or messaging.

The screen is a microphone and a whiteboard for answering a clear academic question, not a video or a game.

How much time students actually need

1–3 min
per student response

5–15 min
per activity, including a revision

1–3
activities per class, per week

Snorkl works best in short bursts (a warm-up, a mid-lesson check, an exit ticket), not as a full class period.

Built-in guardrails

- **Teacher-aligned:** AI feedback follows the teacher's answer criteria and learning targets
- **Short by design:** recordings are capped at 10 minutes, and most take 1–3 minutes
- **Teacher-controlled:** students only see assigned activities, and teachers set attempt limits

Healthy-use practices

- ✓ **Assign with a purpose:** each activity should answer a real question about student thinking
- ✓ **Pair with paper:** students solve on paper or whiteboard, then explain their thinking on Snorkl
- ✓ **Keep it in the lesson:** Snorkl fits inside class time rather than adding homework

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For school and district leaders

- **See usage at a glance.** The admin dashboard shows how often Snorkl is used, by school and classroom.
- **Instructional minutes, not added minutes.** Snorkl strengthens the checks for understanding teachers already use, without adding screen time.
- **Fits digital wellness policies.** Sessions are short, teacher-led, and bounded.
- **Accessible by design.** Visual, verbal, or written responses. Plus feedback in 65+ languages.

A reasonable guideline: 1–3 short Snorkl activities per class per week, 5–15 minutes each.

Full guidance: help.snorkl.app, "Snorkl and Screen Time"